# Kevin Zhu

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#### EDUCATION

Baruch College

Aug. 2020 - Aug. 2024

B.B.A. Computer Information Systems, Computer Science minor

Manhattan, NY

### Relevant Coursework

- Data Structures & Algorithms
- Systems Analysis and Design
- Database Management Systems
- Computer Networking
- Cybersecurity
- Computer Architecture

#### EXPERIENCE

## Full Stack Engineering Intern

Feb. 2024 – Present

DAuth Network

- Developed a full-stack app with FastAPI, React, MySQL, and Stripe API to provide mobile top up services
- Deployed services on Amazon Web Services using Docker to ensure scalability and reliability
- Participated in Agile development cycles and sprints to maintain high code quality and incorporate best practices
- Conducted code reviews that enhanced codebase readability by 50%

## **Private Mathematics Tutor**

May 2023 – Present

NEST+m

- Instruct students in a range of mathematical topics, from number theory to geometry
- Designed custom lesson plans and practice problems tailored to individual student needs and learning styles

#### **PROJECTS**

Simplify | Electronjs, Nodejs, React

Jun. 2024

- Developed an offline, file-based music player using **Node.js** and **Electronjs**
- Utilized background loading, data fetching, and caching techniques to improve loading times by 60%
- Enhanced application flexibility by implementing support for multiple audio formats

Essentials Estate | Django, React, AWS, PostgreSQL, Azure, Git

Nov. 2023 - Jan. 2024

- Developed **REST APIs** to facilitate efficient create, read, update, delete operations
- Implemented robust backend security measures using JSON Web Tokens to secure user accounts
- Developed unit tests to maintain high code quality and minimize bugs
- Collaborated effectively with team members using Git for version control ensuring efficient workflow management

Mushroombot | Python, Tensorflow, Computer Vision, Machine Learning

Aug. 2023

- Developed an intelligent bot leveraging machine learning techniques and computer vision to navigate and interact autonomously within the MapleStory game environment
- Designed and implemented convolutional neural networks (CNNs) to precisely interpret in-game data, enabling the bot to acquire insights and learn from the game environment effectively
- Engineered and threaded multiple systems that enabled the bot to analyze and interpret in-game features

## AWARDS

# 2nd Place AIS Hackathon Winner

May 2024

Software Engineering

Baruch College

- Engineered a backend system with robust authentication to manage hospital patient data securely
- Developed a binary classifier to predict the likelihood of diabetes in patients
- Collaborated with team members to design and implement a user-friendly interface

# TECHNICAL SKILLS

Languages: Python, Typescript, JavaScript, HTML, CSS Tools: Git, GitHub Actions, Docker, AWS, Azure DevOps

Frameworks: Django, React, FastAPI